Visualizing traceability information with iTrace

Keywords: Model-driven Engineering, Program Comprehension, Visualization techniques and Tools

Abstract: The key role of models in Model-Driven Engineering (MDE) provides a new landscape for dealing with traceability. However, despite the certain maturity reached by some MDE tools, providing efficient views of traceability data is still in its early stages. To contribute in this direction, this work introduces the visualization mechanisms provided by iTrace, a framework for the management of traceability in MDE projects. In particular, a multipanel editor for trace models supports the low-level edition of traceability data whereas different dashboards provide high-level views of such data. Both proposals are illustrated by means of a running example.

1 INTRODUCTION

Traceability (IEEE, 1990) has always been a relevant topic in Software Engineering (Asunci´on, 2008). Maintaining links from requirement to analysis, design artifacts, working-code or test cases has been acknowledged as one of the best ways to perform impact analysis, regression testing, validation of requirements, etc. Likewise, the appropriate management of traceability information is key to control the evolution of the different system components during the software development life cycle (Ramesh et al., 1997).

Unfortunately, maintaining links among software artifacts is a tedious, time-consuming and error-prone task if no tooling support is provided to that end (Oliveto, 2008). As a consequence, traceability data use to become obsolete very quickly during software development. Even sometimes it is completely limited. Nevertheless, the advent of Model-Driven Engineering (Schmidt, 2006) can drastically change this landscape. The key role of models positively influences the management of traceability since the traces to maintain are simply the links between the elements of the different models handled along the process. Furthermore, such traces can be collected in other models to process them using any model processing technique, such as model transformation, model matching or model merging (Bernstein, 2003).

One of the areas where appropriate management of traceability has been acknowledged to help decisively is software comprehension (De Lucia et al., 2006). This statement gains strength in the context of Model-Driven Engineering (Schmidt, 2006), where software (in the shape of model transformations) is responsible for driving forward the development process. In fact, any MDE project consists basically of a chain of model transformations that consume input models to produce output models (Sendall and Kozaczynski, 2003). Being able to keep trace of the relationships between the elements of such models implies complete control over the transformations that implemented them and thus over the development process itself (Mohagheghi et al., 2009).

Therefore, in previous works (Blinded, 2012c) a systematic review was conducted to assess the state of the art on traceability management in the context of MDE. The review showed that despite the maturity reached by MDE tools for some specific tasks, such as model edition or transformation (Volter, 2011), the area of traceability management presents some serious limitations, like the absence of proposals to support the analysis of the information produced when traceability is considered or the lack of appropriate tooling to visualize traceability data. Regarding the latter, the review revealed that there are very few tools providing ad-hoc mechanisms to deal with trace models AMW (AMW, 2008), ModeLink (ModeLink, 2010), MetaGem-Trace (Jiménez, 2012) and none of them supports both model-to-model (m2m) traces and model-to-text (m2t) traces. Besides, the huge amount of data collected during an MDE project where the production of traceability information is enabled, makes it very convenient to provide some kind of aggregated view over such data.

To deal with these issues, this work introduces the visualization mechanisms supported by iTrace (Blinded, 2013), a framework for traceability management in MDE projects. On the one hand, it bundles an editor for trace models that supports both m2m and m2t traces. On the other hand, it leans on Business Intelligence (BI) (Kimball, 1998) tools to provide a set of dashboards for traceability data¹, that can be used to produce high-level overviews of the relationships between the artefacts involved in the development process.

The rest of this paper is structured as follows: Section 2 introduces existing works in the field, highlight-

¹A dashboard is a visual interface that provides at-a-glance views into key measures relevant to a particular objective or business process (Alexander and Valkenbach, 2010)
The contributions of this work. Section 3 introduces the running example used to illustrate the proposal. Section 4 illustrates the production of trace models from legacy projects, while Section 5 presents our proposal for the visualization of the data collected in such models. Finally, Section 6 summarizes the main conclusions derived from this work and provide some directions for further work.

2 RELATED WORKS

It is worth noting that there are several works dealing with the use of traceability matrix or reports to present the traceability information gathered during an MDE project. However, this work focuses on more elaborated visualizations based on some kind of graphical abstraction, such as graphs, editors or dashboards.

First of all, most of the existing works in the context of MDE lean on the Eclipse Modeling Framework (EMF) (Gronback, 2009) to implement their proposals (Blinded, 2012a). One of the main features of EMF is the ability to generate simple yet fully functional tree-based editors from a given metamodel. These editors are consequently widely used by MDE tools. Nevertheless, their generic nature do not always fit with the specific nature of some scenarios. For instance, trace models are eminently relational models, i.e. models whose main purpose is to collect the relationships between the elements of some other models (Jiménez et al., 2012).

A few works have previously addressed this issue by providing multi-panel editors for EMF models. This is the case of AMW, ModeLink, MetaGenM-Trace or iTrace (Blinded, 2012b). However, although they improve the capabilities of the generic EMF editors to display relational models, they still own some generic nature that results in some limitations when used to display trace models.

The main limitation of AMW when it is used to display trace models is that it hampers the distinction between source and target models when dealing with more than two related models. This results in related models being misplaced regarding their role in the traceability relationship. For instance, contrary to the most intuitive idea, source models would be placed on the right of the traces model. ModeLink in turn just supports the visualization of two/three models, including the relationships (traces) model. Therefore, the user can only define relationships between the elements of one source and one target model. As a consequence, a limitation arises when traces between elements of several source and/or target models are needed.

Finally, although MetaGenM-Trace overcame these limitations, it does not support the definition of traces between model elements and source-code (blocks), i.e. m2t traces.

By contrast, Acceleo (Obeo, 2008) provides a solution to the last issue. In fact, it is a m2t transformation language which support traces generation. Every time an Acceleo transformation is run, a traces model between the input model and the code generated is produced. Unfortunately, due to its functionality, it is obviously limited to work with m2t trace models. Besides, such models are just transient models. They can only be used for debugging purposes but they are not persisted when the IDE is closed.

From the visual point of view, the graph-based visualizations supported by GEF3D (von Pilgrim, 2008), TraceViz (Marcus et al., 2005) or TraVis (De Souza et al., 2007), are probably more appealing. However, while GEF3D is mainly a extension to support 3D diagramming atop of Eclipse-GEF, TraceViz and TraVis are general-purpose tools for traceability management. That is, none of them were devised to work with models, what results in a number of issues when used in the context of MDE. The most immediate is the need to serialize the trace models produced in MDE projects according to the input format required by such tools.

Regarding iTrace its editor for trace models solve the different issues of the multi-panel editors mentioned before: it displays n models that are correctly placed regarding their role in the traceability relationship. Besides, it supports m2m or m2t trace models. Nevertheless, the most outstanding feature of iTrace regarding existing works is the use of BI tools to provide a set of dashboards for traceability data. They support the tracking of traces from high-level models to source-code and the selection of different granularity levels, either showing or abstracting from technical details. As a result, simpler and more intuitive visualizations are provided.

To summarize the main findings of this section, Table 1 compares the main features of iTrace regarding visualization of traceability data against those of reviewed proposals. In particular, the following features are reviewed:

- Nature of the traced artifacts (NaT): the tool can be used to display (m2m) traces, (m2t) traces or both.
- Cardinality (#Art): the tool supports (Sim)ple traces, which can reference elements from just two artifacts (either models or source-code files) or (Mul)tiple traces, which can reference elements from more than two artifacts.
- Type of Visualization supported (Vs): graph-based (G), tree-like editor (TL), multipanel editor (M), dashboard (D).
- MDE-oriented (MDE): either the tool was developed to work in the context of MDE (√) or not (X).
- Aggregated views (AGG): either the tool provides aggregated views of traceability data (√) or not (X).
Table 1: Tools supporting traces visualization

<table>
<thead>
<tr>
<th>Tool</th>
<th>NaT</th>
<th>#Art</th>
<th>Vsl</th>
<th>MDE</th>
<th>AGG</th>
</tr>
</thead>
<tbody>
<tr>
<td>Acceleo</td>
<td>m2t</td>
<td>Sim</td>
<td>TL</td>
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<td>✗</td>
</tr>
<tr>
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<td>m2m</td>
<td>Sim</td>
<td>M</td>
<td>✓</td>
<td>✗</td>
</tr>
<tr>
<td>GEf3D</td>
<td>m2m</td>
<td>Mul</td>
<td>G*</td>
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<td>✗</td>
</tr>
<tr>
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<td>m2m</td>
<td>Sim</td>
<td>M</td>
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<td>✓</td>
</tr>
<tr>
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<td>Sim</td>
<td>G</td>
<td>✗</td>
<td>✓</td>
</tr>
<tr>
<td>TraVis</td>
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<td>Mul</td>
<td>G</td>
<td>✗</td>
<td>✗</td>
</tr>
<tr>
<td>MetaGenM-Trace</td>
<td>m2m</td>
<td>Mul</td>
<td>M</td>
<td>✓</td>
<td>✗</td>
</tr>
<tr>
<td>iTrace</td>
<td>Both</td>
<td>Mul</td>
<td>M/D</td>
<td>✓</td>
<td>✓</td>
</tr>
</tbody>
</table>

*GEf3D models

3 MOTIVATING SCENARIO

In order to illustrate the proposal of this work, this section shows its application to an existing MDE project. In particular, we used M2DAT-DB (Blinded, 2012a) a framework for Model-Driven Development of modern database schemas. This work focuses on the use of M2DAT-DB to generate an Oracle ORDB schema from a conceptual data model represented with a SQL2003 model as an intermediate step.

In order to run this scenario, a targeted domain is needed. To that end, the Online Movie Database (OMDB) example introduced by Feuerlicht et al. (Feuerlicht et al., 2009) is used. Using an “external” case study prevents us from using ad-hoc models that might fit better to our needs. This way, the specification of the OMDB provided in (Feuerlicht et al., 2009) is modeled using an UML class diagram that constitutes the input model used to run M2DAT-DB.

This way, Fig. 1 shows an overview of the case study. Using M2DAT-DB, the UML class diagram that depicts the OMDB conceptual data model is translated into an ORDB schema conforming to the SQL2003 standard. If desired, such mapping can be driven by a set of annotations collected in a weaving model (Didodet del Fabro et al., 2006) to introduce some design decisions in the process. This way, the UML2SQL2003 transformation consumes the source models, conceptual data model (OMDB.uml) and annotation model (OMDB.amo) to generate the SQL2003 model (OMDB.sql2003). Next, the SQL20032ORDB4ORA transformation consumes the SQL2003 model to generate an ORDB model for Oracle (OMDB.ordb4ora). Finally, the ORDB4ORA2-CODE m2t transformation generates the working-code that implements the modeled schema in Oracle (OMDB.sql).

Note that the running of each transformation produces, apart from the corresponding target models, a traces model (see UML2SQL2003.itrace, etc.).

4 GENERATION OF TRACE MODELS

First step towards the appropriate management of traceability is to dispose of traceability data. Unfortunately many projects do not collect such data. However, one of the advantages of MDE is the ability to run the project any number of times since it is mostly automated. iTrace takes advantage from this feature to gather traceability data from legacy MDE projects. These data are persisted in trace models which conform to the iTrace metamodel, which is briefly introduced in the following.

4.1 The iTrace metamodel

The iTrace metamodel, shown in Fig. 2, is defined to support the modeling of the low-level traceability information obtained from transformations and weaving models.

An iTrace model (root class) contains (software) Artifacts, TraceLinks and/or SpecificFeatures. The latter serve to collect the ad-hoc features of the project under study which might be of interest for the subsequent analysis. Since the information to gather about each project might be completely different, each particular feature is a simple key-value pair, thus leaving complete freedom to the storage of any type of data considered relevant.

The class Artifacts represents the building blocks of the MDE project, i.e. models and source-code, while the TraceLink class represents the traces between them. Actually, such traces connect their components, represented by TraceLinkElement objects in the case of models and Blocks in the case of source-code. TraceLinkElement objects own an EObject reference to point to a particular model element.

Each TraceLink owns a type property whose value defines how was the trace produced: either from a model Transformation or from an Annotation model. Each TraceLink is in turn a M2MLink or a M2TLink. While the former relates two or more model elements (at least a TraceLinkSourceElement and a TraceLinkTargetElement), the latter relates one or more model elements with source-code blocks (M2TLink.codeTarget.blockCode).

4.2 Generation process

iTrace supports the production of trace models in two different scenarios. On the one hand, it supports the enrichment of model transformations that were developed with model transformation languages which do not support the generation of traces. On the other hand, it bundles a set of transformations to normalize existing traces models to a common metamodel: the iTrace metamodel. In this paper, only the first scenario is considered, i.e., the production of
trace models by enriching existing model transformations. More specifically, we focus on the generation of trace models from enriched ATL transformations.

ATL provides limited access to the target elements generated by running a transformation, e.g., in the current version of the ATL virtual machine (ATL-VM), target elements cannot be selected according to their type. Besides, the ATL-VM discards the tracing information after the transformation is run. This implies that ATL model transformations should be refactored to support the production of trace models (Yie, 2009). However, such refactoring can be automated by using High-Order Transformations (HOTs) (Tisi et al., 2010), i.e., "a model transformation such that its input and/or output models are themselves transformation model".

This way, HOTs are used to enrich existing m2m transformations so that they are able to produce not only the corresponding target models, but also trace models. This idea was first proposed by Jouault in (Jouault, 2005) that introduced an initial prototype to support the enrichment of ATL transformations. The enrichment process bundled in iTrace is a little bit more complex than the one from (Jouault, 2005), due to the increased complexity of iTrace metamodels.

Fig. 3 depicts graphically the enrichment process for m2m transformations supported by iTrace: first, the TCS (Jouault et al., 2006) injector/extractor for ATL files bundled in the AMMA platform\(^3\) produces a transformation model from a given ATL transformation (a); next, such transformation model is enriched by a HOT (b) and finally the resulting transformation models is again serialized into an ATL model transformation (c). As mentioned before, the execution of such enriched transformation will produce not only the corresponding target models, but also a traces model.

The result of this enrichment process is par-

tially illustrated by Listings 1 and 2 which show a transformation rule and its refactored version. More concretely, Listing 1 shows the MemberEnd2NotNullOnTT mapping rule while Listing 2 shows the version of such rule produced by the enrichment process. Note that LOC 1-15 (in both versions) and 16-19 (original) and 42-47 (refactored) remain invariant.

By contrast, lines 16-41 in the refactored correspond to the statements incorporated with the aim of producing iTrace objects. More concretely, lines 17-26 correspond to the generation of a TraceLink; next, mirror source (27-36) and target (37-41) objects are also generated and later related with the target objects produced by the mapping rule (44-46).

Listing 1: Original version of MemberEnd2NotNullOnTT transformation rule

```java
rule MemberEnd2NotNullOnTT {
  from prop : UML!Property,
  c : UML!Class
  { (prop.isAssociationLowerMoreThanZero()) and
    (c.gene...null) and
    (not c.isAbstract) }
  to 
  notNull : SQL2003!NotNull (table <- thisModule.resolveTemp(c, 'tt'),
    columns <- prop)
  do {
    prop.name.debug('MemberEnd2NotNullOnTT');
  }
}
```

Listing 2: Refactored version of MemberEnd2NotNullOnTT transformation rule

```java
rule MemberEnd2NotNullOnTT {
  from prop : UML!Property,
  c : UML!Class
  { (prop.isAssociationLowerMoreThanZero()) and
    (c.gene...null) and
    (not c.isAbstract) }
  to 
  notNull : SQL2003!NotNull (table <- thisModule.resolveTemp(c, 'tt'),
    columns <- prop)
  do {
    prop.name.debug('MemberEnd2NotNullOnTT');
  }
}
```

5 ITRACE VISUALIZATION MECHANISMS

Once traceability data has been persisted in the shape of trace models, being able to visualize such links is valuable, at least as an exploratory aid (Kerren, 2008). However, the development of tool support to that end is a non-trivial task and considerable effort is needed to recover, browse and maintain traces (Marcus et al., 2005).

In the following, the visualization mechanisms for traceability data supported by iTrace are introduced. A multipanel editor for trace models is first presented and then the use of dashboards providing aggregated and non-aggregated views of traceability data is described. The former can be seen as a tool for low-level management of traces whereas the latter provides high-level information from such traces.

5.1 Multipanel editor for trace models

iTrace bundles an ad-hoc EMF-based multipanel editor for trace models. Such editor supports the management (visualization and edition) of the EMF trace models generated from the execution of model transformations. Note that such transformations are previously enriched by iTrace to support the generation of traces.

Fig. 4 provides a high-level overview of the planned structure for the editor. In order to overcome the limitations described in Section 2 the editor was devised to support the following set of functionalities:

- It should bundle three different panels to show separately the source models, the trace model and the target models. If there are several source or target models, they should be co-located vertically in their corresponding panel. Even the same model could appear in both panels if it is referenced both as source and target model by any set of traces.

- The panel for target models should be adapted to the nature of the models displayed, i.e. a proper set of models or source-code files. Note that, in the end, a source-code file is another model, this one with the lowest level of abstraction. Thus, the term models might be used as well to refer to source-code files in the following.

- The user should be able to drag elements from source and target models and drop them on the traces model to create new trace-link objects.
• If the user selects a trace-link object, the editor has to highlight automatically the elements referenced by the selected link, either model elements or source-code blocks, in the corresponding model or source-code file.

• If the user selects a source or target element, the editor must highlight the trace-link objects that reference it.

Notice for instance the utility of the editor for change impact analysis since it eases enormously tracking dependencies between source and target elements and the other way round.

5.2 Dashboards for traceability data

A quick look at the traces model shown in the previous section serves to give an idea of the number of traces that can be generated by any MDE project. The multipanel editor introduced supports efficiently edition of such traces. Nevertheless, working at this level of abstraction might not fit to all the stakeholders involved in the project. Aggregated views providing with high-level information of the raw data (trace-links) would be welcome in this context.

To address this issue, iTrace leans on BI tools to support the multidimensional analysis of traces models. The aim is to elicit knowledge from the trace-links gathered during the project. To that end, traces models are first denormalized and then used to populate QlikView (QlikTech International AB, 1993) dashboards. As a result, high-level overviews of the relationships between the artefacts involved in the development process are obtained. In the following, three particular dashboards produced in the running example are used to illustrate the proposal.

5.2.1 Running example: Project overview dashboard

The Project overview dashboard shows all the model elements involved in the project under study (including source-code blocks), as well as their relationships. Besides, it allows assessing the contribution of each element to the project by identifying the #LOC directly related with it. Figure 7 shows an screen capture of the dashboard which is divided into two main blocks:

Upper part allows tracking all the relationships of a given element along the project. To that end, it shows all the model elements so that when a given element is selected, related elements in the rest of models are automatically highlighted while the rest of elements are greyed-out. For instance, the figure shows that the selection of a UML element results in the highlighting of related elements in the SQL2003 and ORACLE models, as well as the corresponding source-code blocks. Currently the framework uses the unique identifier of every model element to display them in the dashboard. However, more intuitive identifiers will be used in future versions.

Lower part of the dashboard (Most Impacted Elements by Model) shows the elements of each model which are associated with the highest #LOC. Currently the framework uses the unique identifier of every model element to display them in the dashboard. However, more intuitive identifiers will be used in future versions.
when they aim at lowering the level of abstraction at which software is modelled to support code generation since the semantic gap between the models involved implies making assumptions and adding extra machinery to consider all the possible scenarios. In this context, the Project overview dashboard abstracts from such complexity providing a quick overview of the relationships between the different elements of the project without having to look at the source code that implements the model transformations connecting them.

5.2.2 Running example: Mapping rules overview dashboard

The Mapping rules overview dashboard shown in Fig. 8 goes a step further, since it provides a closer look at the transformations involved in the project. In particular, it allows identifying which are the rules involved in a given transformation and which is their role in the project. The latter refers to the workload of such rules, i.e., the amount of objects effectively mapped by the mapping rule under consideration.

To that end, upper side of the dashboard bundles a set of controls to define high-level criteria for the analysis. This way, the traces that will be analyzed can be filtered according to:

- Transformations: only traces produced by the selected model transformations will be considered.
- Type: only model-to-model or model-to-text traces will be considered.
- Mapping Rules: only traces produced by the selected mapping rules will be considered.

Likewise, the model elements that will be object of consideration can be filtered according to another set of criteria:

- Artefact: only elements included in the selected models or source-code files will be considered.
- Relation Type: depending on the selection, only model elements used that were either as source or target objects of the selected transformations will be considered.
- Abstraction Level: only model elements belonging to models defined at the selected abstraction levels will be considered.
- Artefact Type: depending on the selection, only model elements or source-code blocks will be considered.

Obviously, none of the criteria above are mandatory. That is to say, the user might set no values for any of them. If so, no filtering is applied and every trace (respectively model element) is considered in the analysis.

Once the criteria have been fixed (if any), the central and lower part of the dashboard collects aggregated data regarding the number of traces, model elements (referred to as traced elements) and source-code blocks, which fulfill the criteria. In this case, the table in the middle shows which are the mapping rules producing more traces. In particular, it shows the top 8 rules, while the rest are blended into the Others row.

First and second columns show respectively the transformations and mapping rules used under consideration (those that meet the filtering criteria). Next columns show the number of trace links produced by each mapping rule and the percentage over total number of traces produced by the mapping rules selected. Following columns show also the number of model elements and source-code blocks referenced by each mapping rule.
For instance, second row of the table states that the MemberEnd2NotNullOnTT of the UML2SQL2003 transformation generates 16 trace links (15.38% over the total number of trace links produced by the selected mapping rules) and such links refer to 48 model elements (note that not every trace link represents a one-to-one relationship).

Finally, lower side of the dashboard provides different views of these data. The bar graph on the left summarizes the number of trace links produced by each transformation rule, while the pie chart on the right represents the distribution of traced elements by transformation rule.

The information collected in this dashboard could be used by model-transformation developers to locate candidates for refining. For instance, the data presented in Fig. 8 highlights the importance of the ClassProperty2UDTAttribute mapping rule, which generates more than 30% of the trace links produced by the UML2SQL2003 transformation. Thus, this rule might be object of study if transformation developers aims at optimizing the overall performance of the transformation.

5.2.3 Running example: Mapping rules detail dashboard

Model transformations are inherently complex (Bollati et al., 2013). Therefore, dealing with legacy transformations might be even more complex. The analysis of trace models can be used to raise the abstraction level at which we think about model transformations. In addition, it allows the developer to abstract from the particular model transformation language used and provide him with simple and comprehensible information regarding the mapping rules that compose the different transformations.

For instance, Listing 1 showed a code excerpt from the UML2SQL2003 transformation. In particular, it shows the MemberEnd2NotNullOnTT mapping rule. To understand the functionality of this rule and what type of elements it maps, a minimum knowledge of ATL is needed.

By contrast, a quick look at the dashboard shown in Fig. 9 let us know at first sight which the purpose of the mapping rule is. Indeed, no previous knowledge of ATL is needed. The information displayed on the upper side of the dashboard reveals that the rule is part of the UML2SQL2003 transformation and it maps UML objects into SQL2003 objects (recall that the name of the transformations are now always as intuitive as here). More revealing is a look at the lower side of the dashboard which shows that the rule is responsible for mapping pairs of Class and Property objects into NotNull objects.

Note that the dashboard provides this type of information for all the transformations bundled in the project under study. To move through them, the upper side of the dashboard provides a set of filters that allow the user to select a particular transformation, source model, target model or mapping rule/s (non-selected filtering values are greyed-out).
bottom part of the dashboard shows the type of elements transformed by the mapping rules that meet the criteria established by the user. Note also that this analysis may be useful in order to document not only m2m transformations, but also m2t ones.

To sum up, iTrace supports a number of different visualizations with different granularity levels: transformations, transformation rules and model (elements). For the sake of space just some of them have been introduced here to illustrate the utility and potential of the proposal.

6 CONCLUSION AND FUTURE WORKS

Despite the prominent role played by traceability in SE has been widely acknowledged, it is commonly omitted since dealing with traceability is a task inherently complex. The main principles of MDE, where models, model transformations and automation act as main actors, might contribute to boost the actual usage of traceability data (Blinded, 2012c). In this sense, huge effort is still needed to recover, browse and maintain trace-links (Marcus et al., 2005). Nevertheless, even though MDE tooling has reached certain levels of maturity during the last years (Volter, 2011) the management of traceability leaves still much room for improvement (Kuhn et al., 2012).

In particular, this work has first introduced the main issues related with the visualization of traceability data to later introduce the solutions provided by iTrace an EMF-based framework for the management of traceability data in MDE projects. On the one hand, the framework bundles a multipanel panel editor for trace models (both m2m or m2t trace models) that can be used to support low-level management of traceability data. On the other hand, such data is denormalized in order to populate different dashboards that provide high-level views of the traceability information.

The dashboards from the running example have shown that the information provided can be used to
produce a high-level overview of the transformations involved in a project, to explain the purpose of a particular mapping rule or to identify the rules that should be optimized in order to improve the execution of a given transformation. Besides, it is worth noting that, once the data has been denormalized, ad-hoc dashboards can be defined at will for different purposes.

Three main lines are distinguished regarding directions for further work. First, we are working to support the extraction of partial trace models. The idea is to produce trace models attending to the criteria previously defined by the user by selecting a number of trace-links from a given trace model. Besides, support for text-to-model transformations is also being integrated in the framework, so that Model-Driven Reverse Engineering projects can be also object of study. Therefore, the visualization of text-to-model traces will be tackled as well. Finally, we would like to emphasize the fact that we are currently working on the evaluation of the tool with external MDE developers.

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